



Exam Objectives

USER INTERFACE AND NAVIGATION

- Navigate the Inventor Interface
- Use the ViewCube
- Set the environment
- Manage views

ADVANCED MODELING

- Create a sweep feature

ASSEMBLY MODELING

- Apply and use assembly constraints
- Create a part in the context of an assembly

DRAWING

- Add centerlines to a drawing
- Identify views
- Modify a style in a drawing
- Add Balloons to a View

PART MODELING

- Apply fillets and chamfers
- Create a pattern of features
- Create a Rib Feature
- Create a shell feature
- Create extrude features
- Create hole features
- Create parts
- Create revolve features
- Create work features
- View parts

PROJECT FILES

- Control a project file

SKETCHING

- Assign parameters
- Identify dimension types
- Share sketches
- Use sketch constraints
- Project geometry

EDITING FEATURES

- Reorder features
- Delete features